

Understanding Spatio-Temporal Uncertainty in Medium Access with ALOHA Protocols

Affan A. Syed

Wei Ye

Bhaskar Krishnamachari

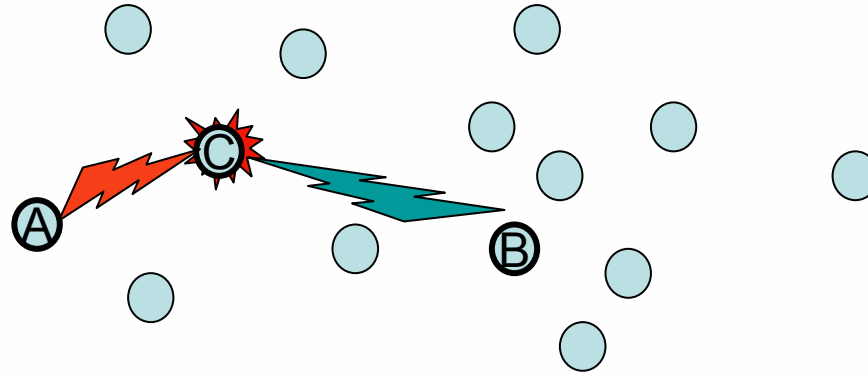
John Heidemann

University Of Southern California (USC)

Goals and Contributions

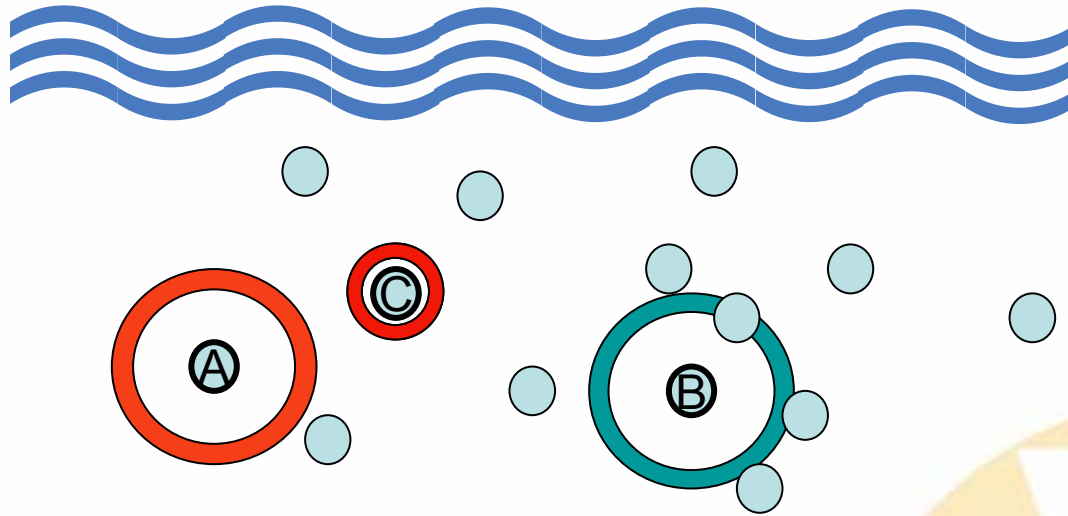
- Propose framework to understand high latency's impact on MAC in UWSN
 - Assumed in prior research; not formalized
- Why ALOHA?
 - Simple
 - Predicts trend in complex protocols
- Propose solution to minimize impact
 - Not a new MAC design!
- Show short hops can be throughput efficient

Conventional View - RF



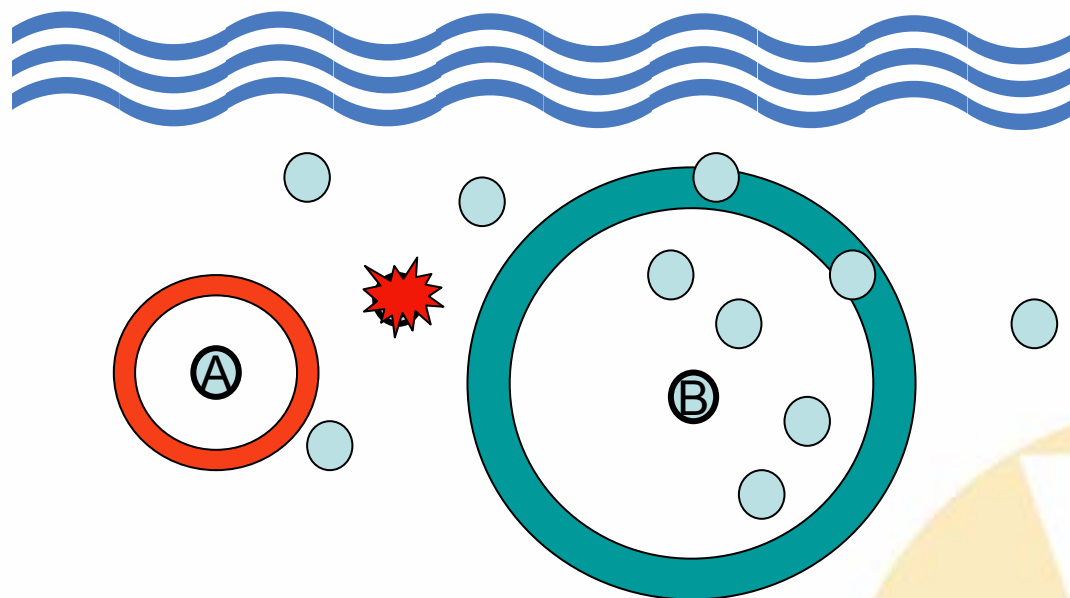
- Transmission at same time - collision at C
 - Essentially true for RF as *reception* is almost instantaneous
 - *Only uncertainty* in transmit *time* needs to be removed

Concurrent Acoustic Transmission



- Transmit at same time; **no** collision at C

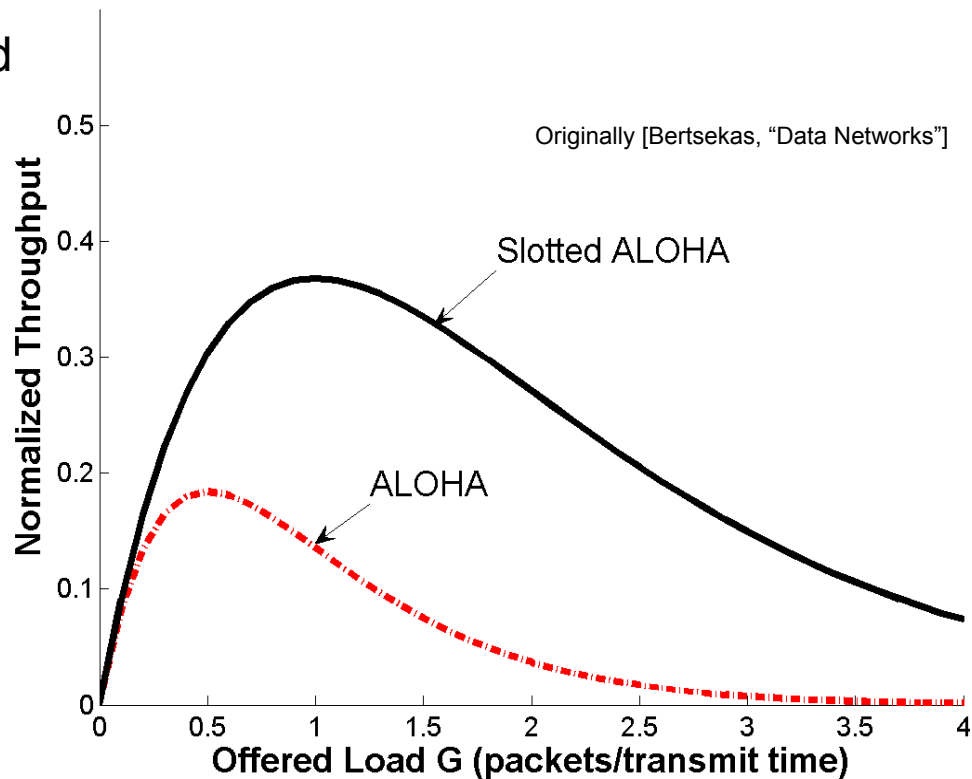
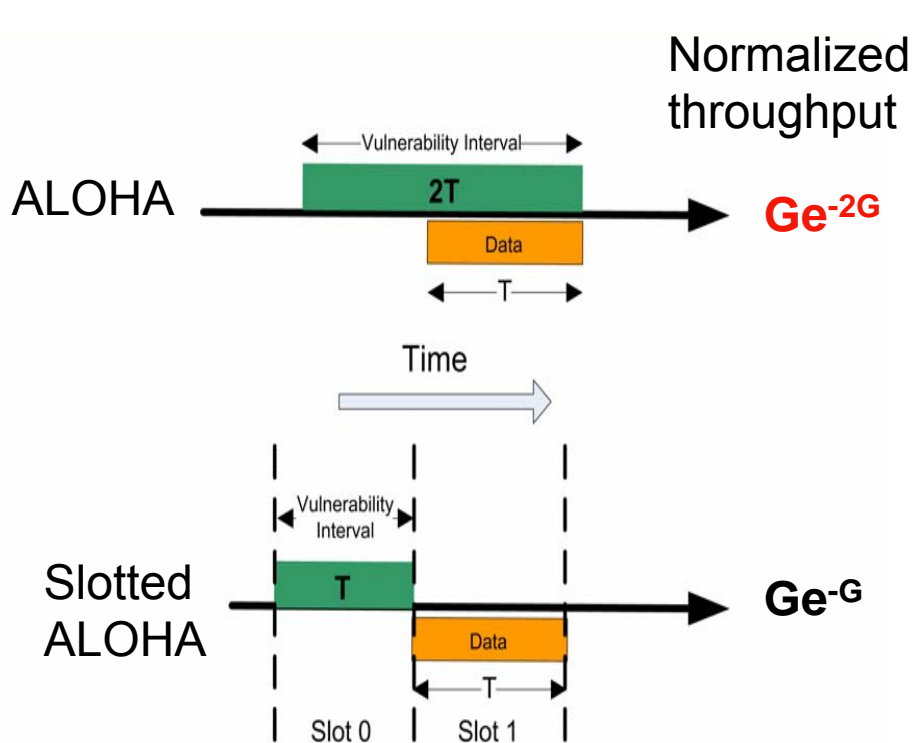
Disjoint Acoustic Transmission



- Transmit at different time, *collision* at C
 - Remove *spatial uncertainty* (location dependant) at receiver

Space Time Uncertainty (STU) =
location based variable delay to receiver
+ **uncoordinated transmission time**

Wireless MAC 101- ALOHA

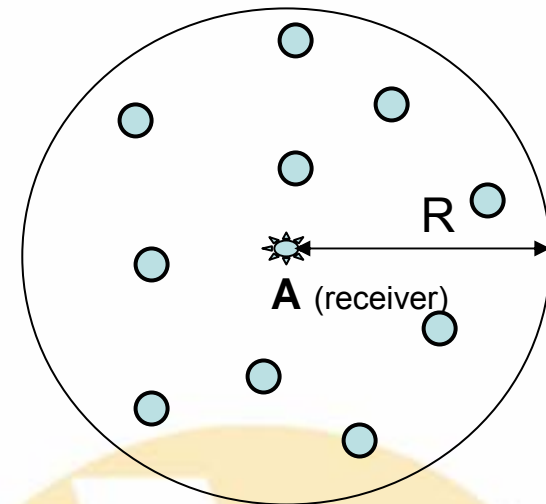


- ALOHA analysis considers time at transmitter
 - Only *transmit time uncertainty* results in collisions
- Slotted transmission reduces the impact of this uncertainty

Evaluation Methodology

- Packet level simulator
 - Custom and variable delay aware
- Single receiver
 - Random deployment of 32 nodes in circular region
 - Equivalent to multihop uniform distribution around **A**
- Poisson offered load (G) to *network* in packets/ T
- Average with 95% confidence intervals

Random deployment

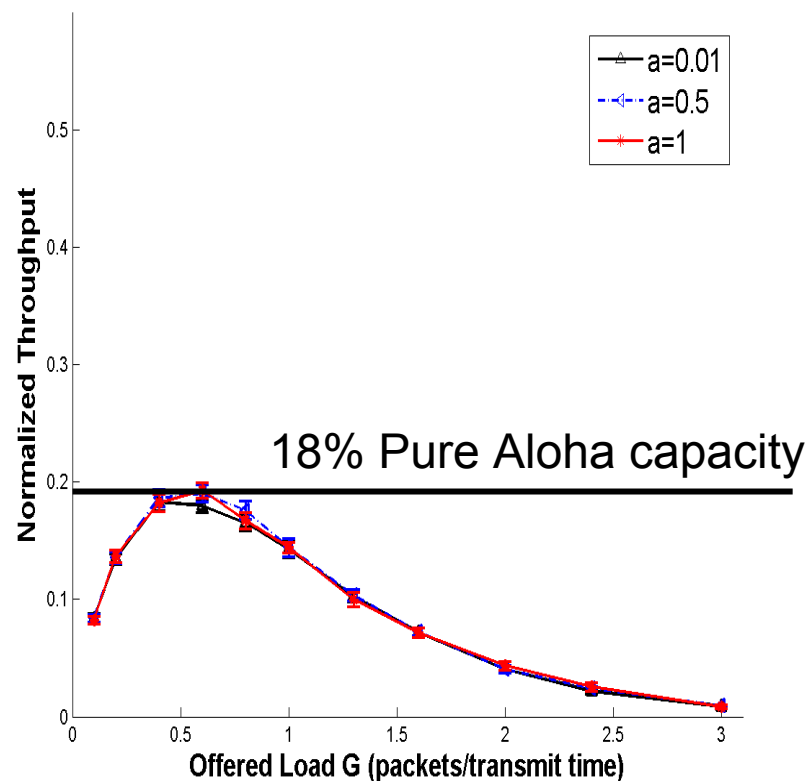


Normalized Delay Analysis

- Delay variable $a = \tau_{max}/T$
 - τ_{max} = maximum propagation delay
 - T = packet transmit time
- Why normalize to packet size?
 - Generic analysis; independent of specific network parameters
 - R=500m @ 8Kbps and 600byte pkt; $a = 0.55$
 - R=500m @ 1Kbps and 75 byte pkt; $a = 0.55$
 - R=100m @ 8Kbps and 120byte pkt; $a = 0.55$

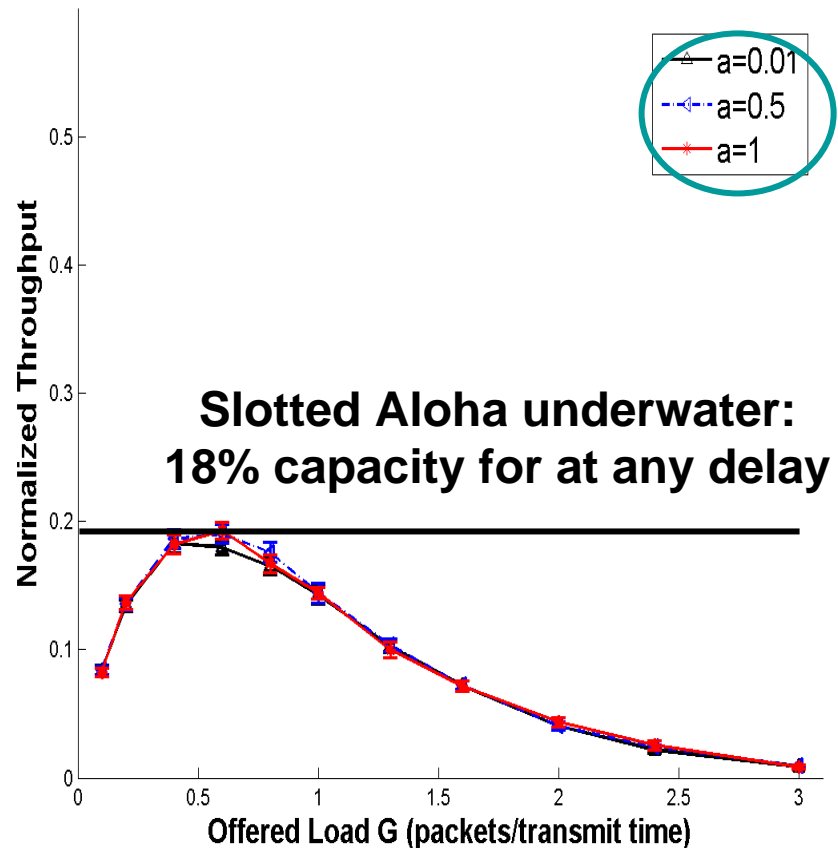
Pure ALOHA in UWA

- How does delay affect ALOHA?
 - No impact on capacity!
- Reason:
 - Mechanistic: arrival at receiver Poisson
 - From principle: Pure ALOHA doesn't consider time uncertainty either!

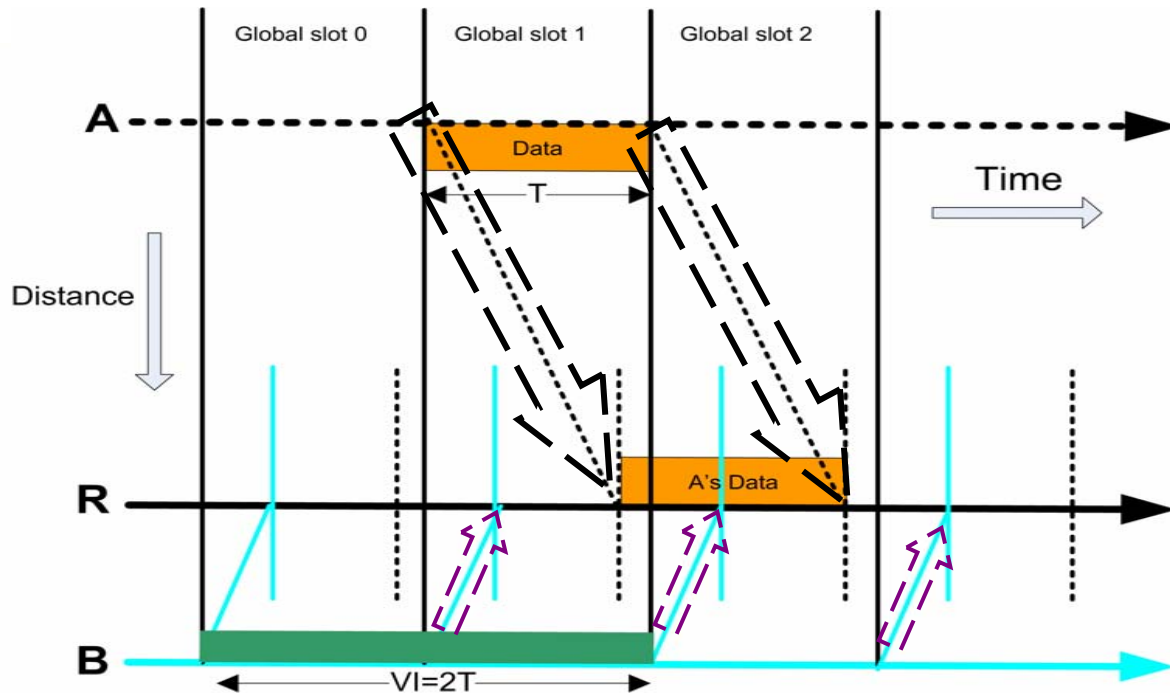


Slotted ALOHA in UWA

- Intuition; since propagation delay not considered
 - *Throughput curve degrades for larger delays*
- Reality: **slotting doesn't help throughput!**
 - Performs like Pure ALOHA with **any delay!**
 - Spatial uncertainty ignored
- Result in poster WUWNET06 [Viera, 2006]
 - We put in perspective of space uncertainty
 - Propose a solution and analyze it



Why no benefit of slotting?



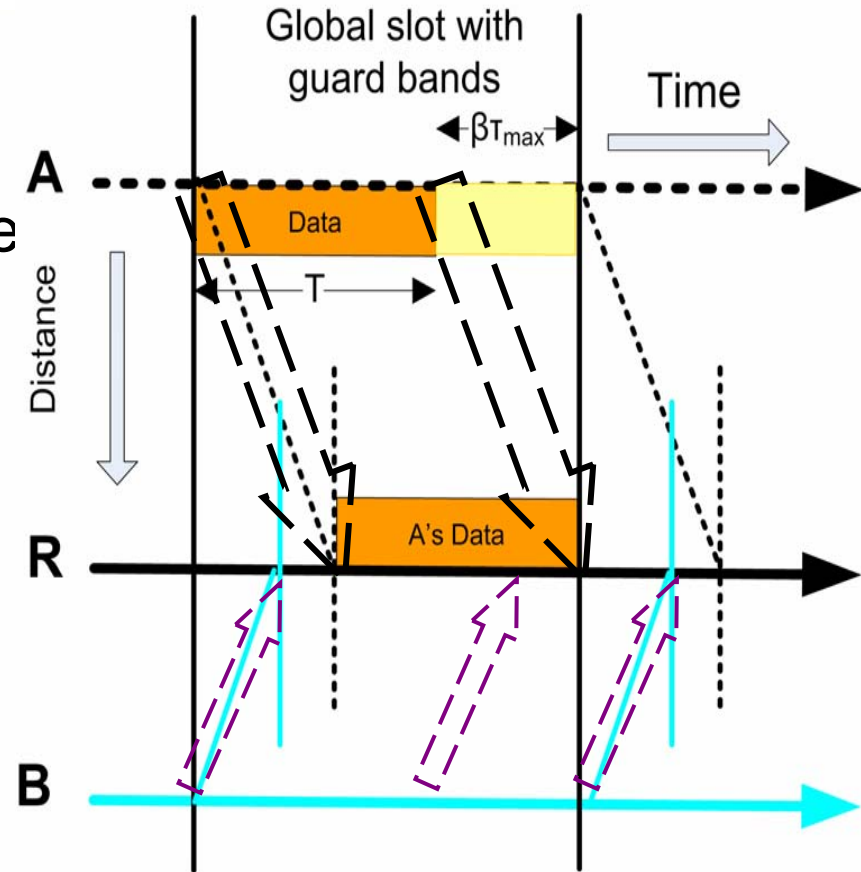
- Unequal delay *looses synchronization* at receiver
 - Pure ALOHA from receivers perspective
- Why don't we see for a real RF network?
 - Few symbol overlap handled by encoding (30m@10Mb/s)
 - For UWA channel the data rate and speed are slow (~1m@1kb/s)

Can we Regain Capacity?

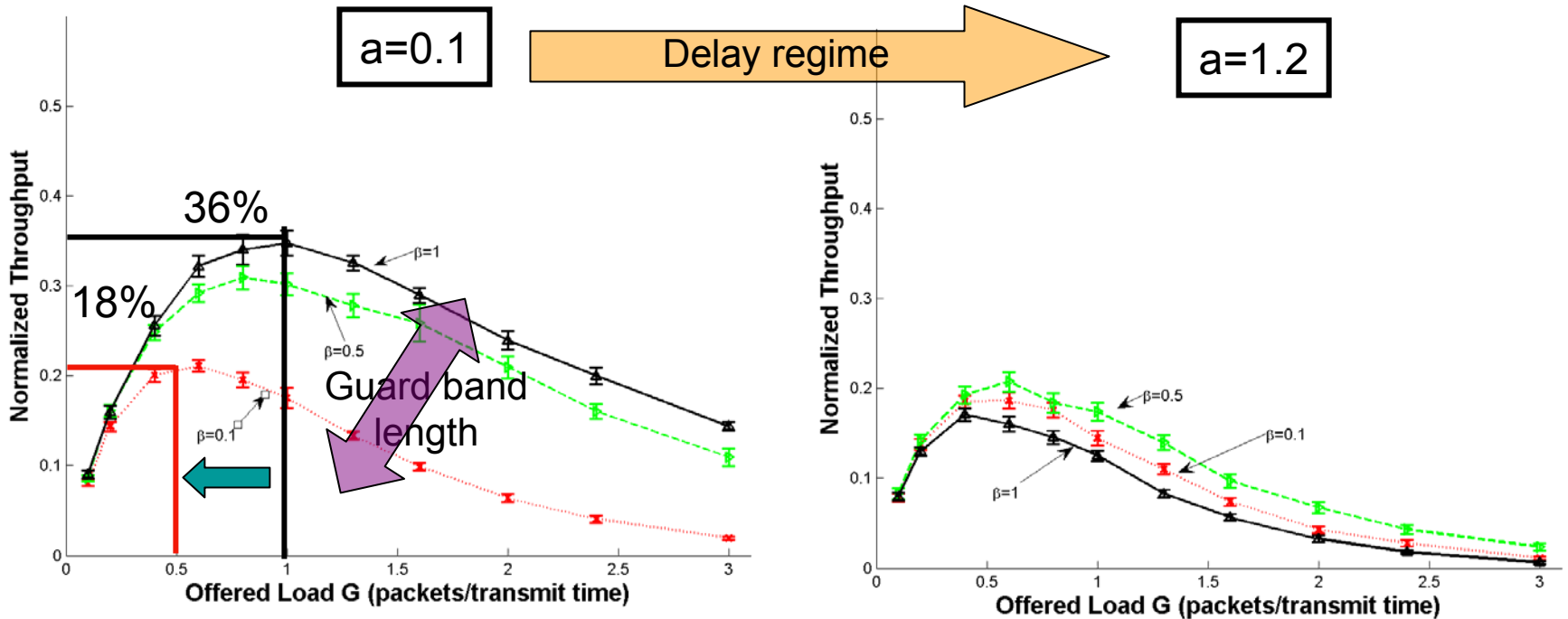
- Yes... almost!
- How?
 - Enforce arrival at receiver in same slots
 - For adhoc networks
 - Add guard bands to slots
 - Similar to sloppy slotted Aloha for satellite networks

Length of guard bands

- Define guard band length as βT_{max}
 - For collision guarantee same as S-ALOHA, $\beta=1$
 - Increased latency and bandwidth overhead
- Observation:
 - Delay to R for node pair often $< T_{max}$
 - Varying β
 - Tradeoff between collision probability and overhead



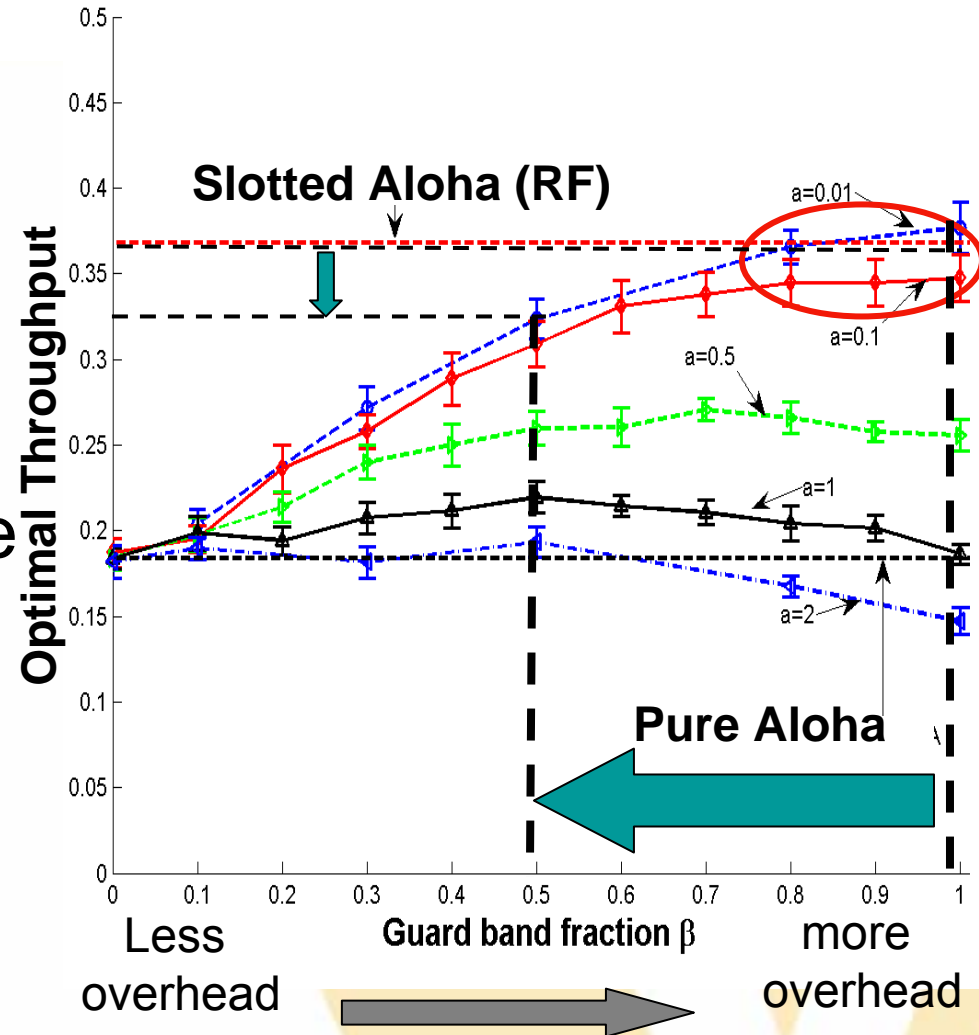
S-ALOHA with Guard Bands



- Guard bands regain throughput!
 - Curves shift between Pure Aloha ($G_{\max}=0.5$) to S-Aloha ($G_{\max}=1$)
- Improvement depends upon
 - Guard band fraction - β
 - Delay regime - a

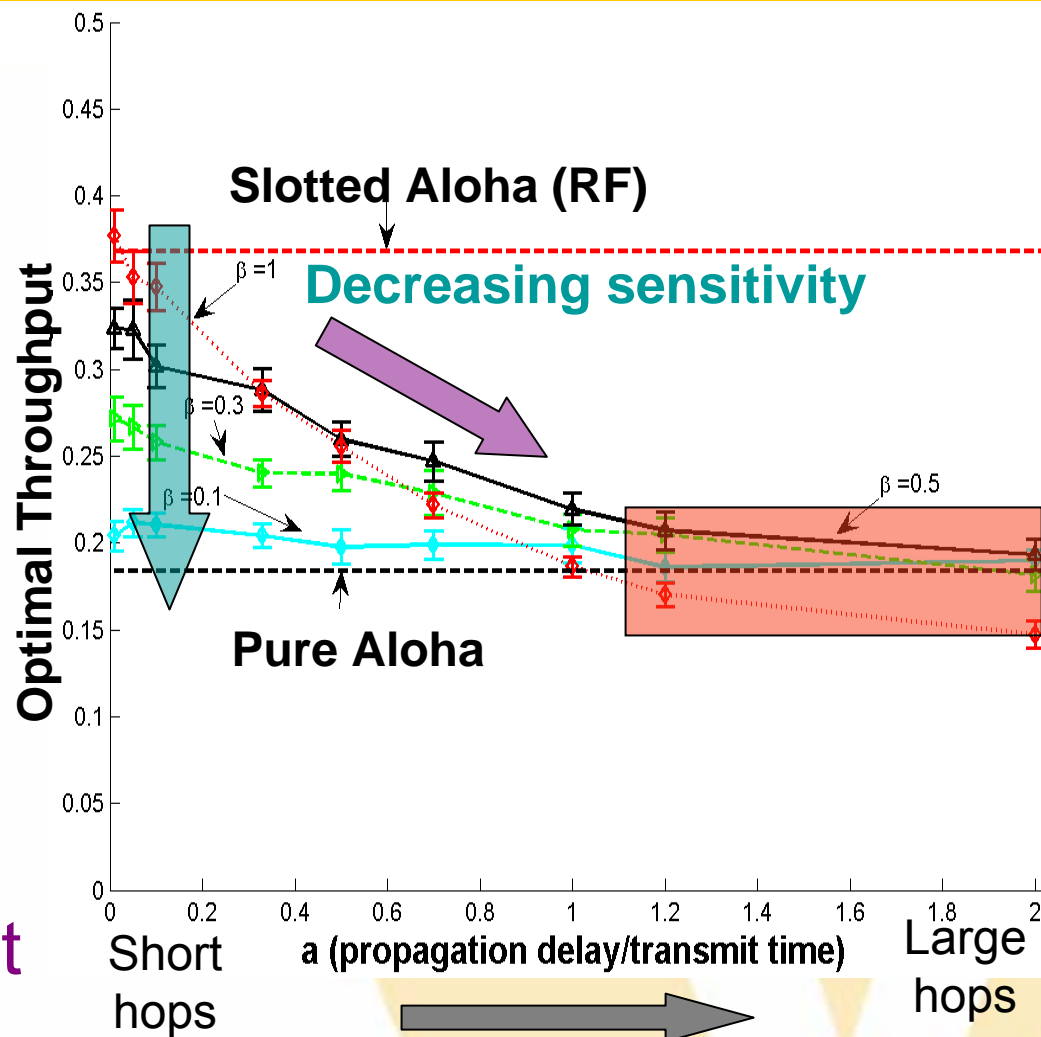
Varying Guard Band (β)

- Tradeoff throughput and overhead
- Short hops = throughput efficient
 - Small a can achieve high throughput
- Guard bands can be less than τ_{max}
 - Save on latency



Varying the Delay Regime (a)

- Study impact of large latencies
- Guard bands don't help for large delays
 - For delay regime $a > 1$
- Sensitivity to *delay regime* increases with large guard bands
 - $\beta = 0.5$ effective over $a [0, 1]$
- Monotonically decreasing throughput capacity



First order analysis

- Single receiver, n nodes deployed randomly in circular region around it
- Bernoulli arrival process with parameter p
- For $a > 0$ and $\beta a \leq 1$; optimal throughput is:

$$S^*(\beta, a) = \frac{f(\beta)}{1 + \beta a}$$

- The analysis backs our experimental results

Future Work

- Impact of guard bands on latency
- More rigorous analysis

Conclusion

- Space time uncertainty framework:
 - Identify a problem in MAC
 - Propose and analyze solution
- Short hops throughput efficient for ALOHA

Thank you

<http://www.isi.edu/ilense/snuse/>